Name of Department: - Computer Science and Engineering

1.	Subject Code: TCS-308	3	Course Title: Logic Design & Computer Organization
2.	Contact Hours: L: 3	}	T: 0 P: 0
3.	Examination Duration (Hrs	s):	Theory 3 Practical 0
4.	Relative Weight: CIE	25	MSE 25 SEE 50
5.	Credits:	3	<u> </u>
6.	Semester:	3	
7.	Category of Course:	DC	
8.	Pre-requisite: Basic	Electr	etronics Engineering (TEC 101/201)

9. Course	After completion of the course the students will be able to:		
Outcome:	CO1: Understand the process of minimizing Boolean function and obtaining the combinational logic circuits from Boolean functions.		
	CO2: Analyze the basic storage elements in digital circuits and develop sequential circuits by applying them.		
	CO3: Evaluate the design of different types of register, counter, and programmable logic devices.		
	CO4: Apply the concept of digital logic circuits in computer organization & architecture and evaluate the computer performance.		
	CO5: Create the arithmetic logic used in computer and describe the machine instruction execution.		
	CO6: Understand the memory hierarchy of computer and how different I/O devices interact with the processing unit.		

^{**} Describe the specific knowledge, skills or competencies the students are expected to acquire or demonstrate.

SI. No.	Contents	Contact Hours
1	Unit 1: Simplification of Boolean Function using K-map method (upto 5 variables) and Quine-Mc Clusky method. Nand and Nor Implementation. Combinational Logic: Introduction, Analysis & Design Procedure, Binary Adder & Subtractor, Decimal Adder, Binary Multiplier, Magnitude Comparator, Decoders, Encoders, Multiplexers, Demultiplexers, code conversion. Introduction to HDL description of combinational logic circuits.	10
2	Unit 2: Sequential Logic: Introduction, Types of Sequential circuits, Basic storage elements (Latch and Flip-flops), Characteristic equations & tables, excitation	8

	table, Flip-flop conversion, Analysis and design of synchronous sequential	
	circuits.	
3	Unit 3: Registers, Shift register, Universal shift register, Counters (Ripple & Synchronous): Introduction & Design, Introduction to memory, types of memory, PLD: PAL, PLA, ROM Introduction to Computer Organization & Architecture, Von Neumann and Harvard Architecture, RISC and CISC machines, Evolution of Intel x86 and ARM architecture, Basic measures of computer performance, Amdahl's Law, Little's Law.	10
4	Unit 4: Computer Arithmetic (Integer and Floating Point): Representation, Addition, Subtraction, Multiplication and Division. Machine Instruction characteristics, Addressing Modes, Processor structure and operation, Instruction Cycle, Instruction Pipelining: Strategy, performance, Hazards. Control unit operation and microprogrammed control.	10
5	Unit 5: Memory hierarchy: Locality and performance, Cache memory: Principles and elements of design, Internal memory, External memory, I/O interface: External devices, I/O modules, Programmed I/O, Interrupt driven I/O, Direct Memory Access. Introduction to alternative architectures.	10
	Total	48

S.No	Name of Authors/Books/Publishers	Edition	Year of Publication / Reprint
	Textbooks		
1.	M. Morris Mano, Digital Logic and Computer Design, Pearson	1 st	2016
2.	W. Stalling, Computer Organization and Architecture, Pearson	11 th	2022
	Reference Books		
1.	Charles H. Roth Jr., Fundamentals of Logic Design, Wadsworth Publishing	5 th	2005
2.	John P Hayes, Computer Architecture and Organization, McGraw Hill	3 rd	2017

12.	Mode of Evaluation	Test / Quiz / Assignment / Mid Term Exam / End Term
		Exam

Name	of Department: - Comp	uter Scien	nce and Engine	erina I		
INGITIC			Too and Engine	cing	Data st	ructures with
1.	Subject Code: TCS	302	Course	e Title:	C	
2.	Contact Hours: L:	3	T: 0	P: 0		
3.	Examination Duration (Hrs):	Theory 3	F	Practical	0
4.	Relative Weight: CI	25	25		;	SEE 50
5.	Credits:	3				
6.	Semester:	III				
7.	Category of Course:	DC				
8.	Pre-requisite:					

9. Course	After completion of the course the students will be able to:
Outcome**:	CO1: Describe the concept of Data Structures and assess how the choice of data structures impacts the performance of programs
	CO2: Compare and contrast merits and demerits of various data structures in terms of time and memory complexity.
	CO3: Identify and propose appropriate data structure for providing the solution to the real world problems.
	CO4: Implement operations like searching, insertion, deletion, traversing mechanism etc. on various data structures
	CO5: Be familiar with advanced data structures such as balanced search trees, hash tables, AVL trees, priority queues, ADT etc.
	CO6: To augment merits of particular data structures on other data structure to develop innovation in subject of study.

^{**} Describe the specific knowledge, skills or competencies the students are expected to acquire or demonstrate.

SL. NO.	Contents					
1	Unit 1:					
"	Introduction: Basic Terminology, Pointer and dynamic memory allocation,					
	Elementary Data Organization, Data Structure operations, Algorithm					

	Complexity and Time-Space trade-off Arrays: Array Definition, Representation and Analysis, Single and Multidimensional Arrays, address calculation, application of arrays, Array as Parameters, Ordered List, Sparse Matrices. Stacks:Array. Representation and Implementation of stack, Operations on Stacks: Push & Pop, Array Representation of Stack, Linked Representation of Stack, Operations Associated with Stacks, Application of stack: Conversion of Infix to Prefix and Postfix Expressions, Evaluation of postfix expression using stack. Recursion: Recursive definition and processes, recursion in C, example of recursion, Tower of Hanoi Problem, tail recursion.	
2	 Unit 2: Queues: Array and linked representation and implementation of queues, Operations on Queue: Create, Add, Delete, Full and Empty. Circular queue, Dequeue, and Priority Queue. Linked list: Representation and Implementation of Singly Linked Lists, Twoway Header List, Traversing and Searching of Linked List, Overflow and Underflow, Insertion and deletion to/from Linked Lists, Insertion and deletion Algorithms, Doubly linked list, Linked List in Array, Polynomial representation and addition, Generalized linked list. 	10
3	Trees: Basic terminology, Binary Trees, Binary tree representation, algebraic Expressions, Complete Binary Tree. Extended Binary Trees, Array and Linked Representation of Binary trees, Traversing Binary trees, Threaded Binary trees. Traversing Threaded Binary trees, Huffman algorithm & Huffman tree. Searching and Hashing: Sequential search, binary search, comparison and analysis, Hash Table, Hash Functions, Collision Resolution Strategies, Hash Table Implementation	9
4	 Unit 4: Sorting: Insertion Sort, Bubble Sorting, Quick Sort, Two Way Merge Sort, Heap Sort, Sorting on Different Keys, Practical consideration for Internal Sorting. Binary Search Trees: Binary Search Tree (BST), Insertion and Deletion in BST, Complexity of Search Algorithm, Path Length, AVL Trees 	9
5	Unit 5: File Structures: Physical Storage Media File Organization, Organization of records into Blocks, Sequential Files, Indexing and Hashing, Primary indices, Secondary indices, B+ Tree index Files, B Tree index Files, Indexing and Hashing Comparisons, Graph, Traversal(DFS,BFS), Minimum spanning tree Total	8

SL.	Name of Authors/Books/Publishers	Edition	Year of Publication
No.			/ Reprint

	Textbooks		
1.	Horowitz and Sahani, "Fundamentals of data Structures", Galgotia Publication Pvt. Ltd., New Delhi.	2 nd	2008
2	R. Kruse etal, "Data Structures and Program Design in C", Pearson Education Asia,	2 nd	2006
3	A. M. Tenenbaum, "Data Structures using C & C++", Prentice-Hall of India Pvt. Ltd., New Delhi.	2 nd	2014
4	K Loudon, "Mastering Algorithms with C", Shroff Publisher & Distributors Pvt. Ltd.	1 st	2000
5	Bruno R Preiss, "Data Structures and Algorithms with Object Oriented Design Pattern in C++", Jhon Wiley & Sons, Inc.	1 st	1998
6	Adam Drozdek, "Data Structures and Algorithms in C++", Thomson Asia Pvt	4 th	2013

12.	Mode of Evaluation	Test / Quiz / Assignment / Mid Term Exam / End Term Exam

Name of Department: - Computer Science and Engineering						Driented
1.	Subject Code: TCS 30	7	Course Tit	le:	Programming with C++	
2.	Contact Hours: L:	3	T: 0 P:	0		
3.	Examination Duration (H	rs):	Theory 3	Pra	actical	0
4.	Relative Weight: CIE	25	MSE 25	_	SEE	50
5.	Credits:	3				
6.	Semester:	III				
7.	Category of Course:	DC				
8.	Pre-requisite: Sub	ect Nar	ne with Code			

9.	Course	After completion of the course the students will be able to:						
Out	come**:							
		CO1: Demonstrate the C++ Program uses data types, operators, expressions, array, strings and functions.						
	CO2: Implement Constructors (Parameterized, Copy), this pointer, friend function, dynamic objects, arrays of objects.							
		CO3: Illustrate the Operator Overloading of +, -, preincrement, postincrement, << and >>.						
	CO4: Implement the single, multiple, multilevel and hybrid inheritance in C++.							
		CO5: Illustrate function overloading, Overriding and virtual functions.						
		CO6: Carry out exception handling techniques and provide solutions to storage related problems using STL.						

^{**} Describe the specific knowledge, skills or competencies the students are expected to acquire or demonstrate.

SI. No.	Contents	Contact Hours
1	Unit 1: Introduction: Need of object-oriented programming, Overview of C++, Header Files and Namespaces, Sample C++ program, Different data types, operators, expressions, and statements, arrays and strings, pointers & user-defined types function components, argument passing, inline functions, recursive functions.	10

2	Unit 2: Classes & Objects: Class Specification, Objects, Scope resolution operator, Access members, defining member functions, Data hiding, Constructors, Parameterized constructors, Destructors, Static data members, Friend functions, passing objects as arguments, Returning objects, Arrays of objects, Dynamic objects, Pointers to objects, Copy constructors, This Pointer. Operator overloading: Fundamentals of Operator Overloading, Overloading Binary Operators and unary operators, Operator overloading using friend functions such as +, -, pre-increment, post-increment, overloading of << and >>>.	9
3	Unit 3: Inheritance: Necessity of inheritance, Types of inheritance with examples, Base Class and Derived class, Public, private and protected access modifiers, inheriting multiple base classes, working of Constructors and Destructors in Inheritance, Passing parameters to base class constructors, Virtual base classes	9
4	Unit 4: Virtual functions and Polymorphism: Polymorphism, function overloading, Overriding Methods, Virtual function, Calling a Virtual function through a base class reference, Pure virtual functions, Abstract classes, Virtual Destructors, Early and late binding	9
5	 Unit 5: I/O System Basics and STL: C++ stream classes, I/O manipulators, fstream and the File classes, basic file operations, function templates Exception Handling: Exception handling fundamentals, Throwing an Exception, Catching an Exception, Re-throwing an Exception, An exception example. STL: An overview, containers, vectors, lists, maps, Algorithms 	
	Total	46

SL.	Name of Authors/Books/Publishers	Edition	Year of Publication
No.			/ Reprint
	Textbooks		
1.	Herbert Schildt, The Complete Reference C++, McGraw Hill	4 th	2017
2	Balagurusamy E,Object oriented Programming with C++	8 th	2020
	Reference Books		
1.	Paul Deitel and Harvey Deitel, C++: How to Program, Pearson	10 th	2016

12.	Mode of Evaluation	Test / Quiz / Assignment / Mid Term Exam / End Term Exam

Name of Department: - Computer Science and Engineering										
1.		MA 316		Course Title:		Dis	Discrete Structures and Combinatorics			
2.	Contact Hours:	L: 3		T: 1	P :	0				
3.	Examination Duration	on (Hrs	s):	Theory	3	Prac	tical	0		
4.	Relative Weight:	CIE	25	MS	SE	25	ESE	: [50	
5.	Credits:		4							
6.	Semester:		III							
7.	Category of Course	: [DC							
8.	Pre-requisite:	TMA1	01	Engineer	ing Mathe	ematics	s-I			
		TMA2	01	Engineer	ing Mathe	ematics	s-II			

9.Course	After completion of the course the students will be able to:
Outcome**:	CO1: Be able to specify and manipulate basic mathematical objects such as sets, functions, and relations. Demonstrate an understanding of partial order relations and Lattices.
	CO2: Understand the basics of discrete probability and number theory, and be able to apply the methods from these subjects in problem solving.
	CO3: Produce convincing arguments, conceive and/or analyze basic mathematical proofs and discriminate between valid and unreliable arguments.
	CO4: Discriminate, identify and prove the properties of groups and subgroups
	CO5: Be able to apply basic counting techniques to solve combinatorial problems
	CO6: Demonstrate different traversal methods for trees and graphs. Model problems in Computer Science using graphs and trees.

^{**} Describe the specific knowledge, skills or competencies the students are expected to acquire or demonstrate.

SL. NO.	Contents	Contact Hours
	Unit 1:	
1	Relations and Functions: Review of Sets,	11

	Relations - properties, equivalence relation, matrix and Graph representation,			
	Closure operations Functions, Types of functions, Invertability, Composition of			
	functions and Inverse functions, Partially ordered Sets and Lattices. Lattice			
	Properties, Lattices as Boolean Algebra			
2	Unit 2:			
2	Probability Theory			
	Basics of Probability, Conditional Probability; Random Variables, probability	9		
	mass and density function, commutative distribution function, expected values,			
	mean, variance and standard deviation, Distributions: Binomial. Poisson, normal,			
	uniform,, exponential,			
	Unit 3:			
	Fundamentals of Logic: Basic Connectives and Truth Tables, Logical			
3	Equivalence – The Laws of Logic, Logical Implication – Rules of Inference. The	9		
	Use of Quantifiers,			
	Methods of Proof: Different methods of proof – Direct Proof, Indirect Proof,			
	Counter examples, Principle of Induction.			
	Unit 4:			
	Groups: Definitions, Examples, and Elementary Properties, Homomorphism,			
	Isomorphism, permutation groups and cyclic Groups, subgroups, cosets, and			
4	Lagrange's Theorem	10		
	Counting:			
	Set cardinality and counting, Sum and Product Rules, Inclusion Exclusion			
	Principles, Pigeonhole principle, permutations and combinations, Basics of			
	recurrence relations and, generating Functions			
	Unit 5:			
E	Graphs and Trees	9		
5	Fundamentals of Graphs Graph types – undirected, directed, weighted; -			
	Representing graphs and graph isomorphism -connectivity-Euler and Hamilton			
	paths, Isomorphism Tree properties, traversal techniques;			
	Total	48		

SL.	Name of Authors/Books/Publishers	Edition	Year of Publication
No.			/ Reprint
	Textbooks		
1.	Kenneth H. Rosen:" Discrete Mathematics and its	6 th	2007
	Applications", , McGraw Hill,.	Edition	
2	JayantGanguly: "A Treatise on Discrete Mathematical	2 nd	2011
	Structures", Sanguine-Pearson,.		
	Reference Books		
1.	D.S. Malik and M.K. Sen: "Discrete Mathematical	2 nd	2004
	Structures: Theory and Applications", Thomson,.		
2	Thomas Koshy:" Discrete Mathematics with Applications",	1 st	2005, Reprint 2008
	Elsevier,.		
3	Ralph P. Grimaldi:" Discrete and Combinatorial	5 th	2004
	Mathematics" Pearson Education,.		

4	S.B.Singh, Jaikishor and Ekata, "Discrete Mathematics",	3 rd	2011
	Khanna Publication,.		

12.	Mode of Evaluation	Test / Quiz / Assignment / Mid Term Exam / End Term Exam
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Name of Department: - Computer Science and Engineering Mathema								ematical 1	Foundations
1.	Subject Code:	TC	TCS-343		Course Title:		for Artificial Intelligence		
2.	Contact Hours: L	.:		3	1		0		
3.	Examination Duration	(Hrs):	Theo	ry	3	tical		0
4.	Relative Weight: C	ΪΕ		25	MSE	25		50	
5.	Credits:		4						
6.	Semester:		III						
7.	Category of Course:		D	C					

8. Pre-requisite: TMA 101 Engineering Mathemaics I, TMA 201 Engineering Mathemaics II

9. Course	After completion of the course the students will be able to:
Outcome**:	CO1: Understand the basic concepts of Linear Algebra such as System
	of Linear Equation, Matrices, Vector Space, Rank, etc.
	CO2: Understand the basic principles of probability, Bayes theorem,
	understand the definitions of discrete, continuous, and joint random
	variables, compute the mean, variance and covariance of random
	variables.
	CO3: Solve problems on matrix decompositions such as Choleskey
	Decomposition, Eigen Decomposition and Diagonalization, Singular
	Value Decomposition
	CO4: Describe the vector calculus concepts such as differentiation of
	Univariate Function, Partial Differentiation and Gradients.
	CO5: Analyze various mathematical concepts, that are required to build
	AI & ML models.
	CO6: Create an AI & ML models by applying the concepts of
	mathematics such as Linear Algebra, Analytical Geometry, Matrix,
	Calculus, Probability, etc.

^{**} Describe the specific knowledge, skills or competencies the students are expected to acquire or demonstrate

SI. No.	Contents	Contact Hours
1	Unit 1: Linear Algebra: System of Linear Equation, Matrices, Solving system of Linear Equation, Vector Spaces, Linear Independences, Basis and Rank, Linear Mappings, Affine Space.	10

	Unit 2: Analytic Geometry:	
2	Norms, Inner Products, Lengths and Distances, Angles and Orthogonality,	10
	Orthonormal basis, Orthogonal Compliment, Inner Product of Function,	
	Orthogonal Projections, Rotations.	
	Unit 3:	
	Matrix Decomposition	
3	Determinant and Trace, Eigen Values and Eigen Vectors, Choleskey	10
	Decomposition, Eigen Decomposition and Diagonalization, Singular	
	Value Decomposition, Matrix Approximation, Matrix Pylogency	
	Unit 4:	
	Vector Calculus	
4	Differentiation of Univariate Function, Partial Differentiation and	10
	Gradients, Gradients of Vector-Valued Functions, Gradients of Matrices,	
	Linearization and Multivariate Taylor Series	
	Unit 5:	_
5	Probability and Distribution	10
	Discrete and Continuous Probability, Sum Rule, Product Rule, Bayes'	10
	Theorem, Gaussian Distribution, Change of Variables/Inverse Transform	
	Total	50

SL.	Name of Authors/Books/Publishers	Edition	Year of
No.			Publication /
			Reprint
	Textbooks		
1.	Marc Peter Deisenroth, A. Aldo Faisal, Cheng Soon Ong,	1 st	2020
	MATHEMATICS FOR MACHINE LEARNING, Cambridge		
	University Press		
2.	Jay Dawani, Hands-On Mathematics for Deep Learning: Build	1 st	2020
	a solid mathematical foundation for training efficient deep		
	neural networks, Packt Publishing Limited		
	Reference Books		
1.	Tamoghna Ghosh, Shravan Kumar Belagal Math, Practical	1 st	2022
	Mathematics for AI and Deep Learning, BPB Publications		

12.	Mode of	Test / Quiz / Assignment / Mid Term Exam / End Term Exam
	Evaluation	

Name	Name of Department: - Computer Science and Engineering Fundamental of Cloud							
1.	Subject Code: TCS:	351	Course Title:		tle:	Computing and Bigdata		
2.	Contact Hours: L:	3	T :	P :				
3.	Examination Duration (Hrs):	Theor	y	F	Practical		
4.	Relative Weight: CIE 25		MSE 25				SEE	50
5.	Credits:	3						
6.	Semester:	III						
7.	Category of Course:	DE						
8.	Pre-requisite: NA							

9. Course	After completion of the course the students will be able to:
Outcome**:	CO1: Identify the importance of cloud computing services for the digital ag technologies.
	CO2: Differentiate the services and deployment models of cloud computing.
	CO3: Evaluate the case studies of the different types of cloud computing applications.
	CO4: Analyze the cloud computing services management techniques, providers, and standards.
	CO5: Distinguish the cloud computing services using Bigdata and big data analytics CO6: Design and deploy a cloud based web application.

^{**} Describe the specific knowledge, skills or competencies the students are expected to acquire or demonstrate.

SI. No	Contents	Contact Hours
	Unit 1:	
1	Introduction to Cloud Computing, Vision, History, Evolution, and Characteristics of	9
	Cloud Computing (NIST), Characteristic, Advantages and Disadvantages of Clou	

	Computing, Cloud computing vs. Cluster computing vs. Grid computing, Importanc of Open Standards for digital age technologies.	
2	Unit 2: Working of Cloud Computing, Cloud Computing comparison with traditional computing architecture (client/server), Impact of Networks, Web Development are User Interface (UI) on Cloud computing. Cloud Deployment Models: Public cloud, Private cloud, Hybrid cloud, Communit cloud.	9
	Unit 3: Cloud Service Models: Infrastructure as a Service (IaaS), Platform as a Service (PaaS), Software as a Service (SaaS). Infrastructure as a Service (IaaS): IaaS definition, Virtualization, Hypervisors Machine Image, Virtual Machine (VM), Resource Virtualization, Server, Storage Networking, Virtual Machine (resource) provisioning and manageability, Da centre physical plant/building, Networking firewalls/security, Data storage in clou computing (storage as a service), Amazon Elastic Compute Cloud (EC2), Eucalyptus Open Stack, Case Study of IaaS. Platform as a Service (PaaS): PaaS definition, Service Oriented Architecture (SOA Cloud Platform and Management, Development tools, database management, busines analytics, Operating systems, Google App Engine, Microsoft Azure, and Salesforce Case Study of PaaS. Software as a Service (SaaS): SaaS definition, Web services, Web 2.0, Case Study of SaaS.	9
4	Unit 4: Introduction to Big Data, Characteristics, Architectures, Technologies, Applications Advantages and Disadvantages of Big Data, Tools and Techniques applied in Big Data Association rule learning, Classification tree analysis, Genetic algorithms, Machir learning, Regression analysis, Sentiment analysis, Social network analysis, Different between big data and big data analytics. Introduction to Big Data analytics, Data Analysis Techniques: A/B testing, Data fusio and data integration, Data mining, Machine learning, Natural language processin (NLP), Statistics. Case study of Big Data.	9
5	Unit 5: Foundations Services of AWS: Savings, Security, Compliance and DRaa Development Operations. AWS Services: Amazon Lambda, Amazon Relationa Database Service (Amazon RDS), Amazon S3, Amazon CloudFront, Amazon Glacie and Amazon SNS. Service Management in Cloud Computing: Service Level Agreements (SLAs), Billin & Accounting. Economics of Cloud Computing: SWOT Analysis and Value Proposition, Genera Cloud Computing Risks, (Performance, Network Dependence, Reliability, Outages Safety Critical Processing Compliance and Information Security. Design and Deploy an Online Video Subscription Application on the Cloud.	9
	Total	45

SL.	Name of Authors/Books/Publishers	Edition	Year of Publication
No.			Reprint
	Textbooks		
1.	Rajkumar Buyya, Cloud Computing Principles and Paradigms Wiley,	1 st	2013
2	Kannammal, Fundamentals of Cloud Computing, Cengag Learning,	1 st	2015
3	Cloud Computing Bible, Barrie Sosinsky, Wiley-India,	1 st	2011
	Reference Books		
1.	Jared Dean, Bigdata Data Mining and Machine Learning Wiley,	1 st	2014
2	Vince Reynolds, Bigdata for Beginners, Create spac Independent Publishing Platform,	1 st	2016

12.	Mode of Evaluation	Test / Quiz / Assignment / Mid Term Exam / End Term Exam
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Name of Department: - Computer Science and Engineering							
1.	Subject Code: TCS	392	Course	Title:	Introduction	on to Cryp	tography
2.	Contact Hours: L:	3	T: F):			
3.	Examination Duration (Hrs):	Theory	F	Practical		
4.	Relative Weight: CI	E 25	MSE 25	5		SEE	50
5.	Credits:	3					
6.	Semester:	III					
7.	Category of Course:	DE					
8.	Pre-requisite: NA						

9. Course	After completion of the course the students will be able to:					
Outcome**:	CO1:Classify security vulnerabilities involved in data communication					
	over Internet and makeuse of classical algorithms to address the					
	vulnerabilities.					
	CO2: Apply symmetric block ciphers to secure data transmission and storage					
	CO3: Analyze the various public key cryptographic systems and usage of hashing					
	CO4 Appreciate the design of Public Key algorithms, mathematical					
	background and make useof the same for data communication and					
	message authentication					
	CO5: Categorize types of viruses, worms, intrusion and decide measures to counter thethreats.					
	CO6: Understand the legal aspects related to Cybercrime,					
	Intellectual Property, Privacy, Ethical Issues.					

^{**} Describe the specific knowledge, skills or competencies the students are expected to acquire or demonstrate.

SI. No.	Contents	Contact Hours
1	Unit – 1: Introduction: Computer Security Concepts: The OSI SecurityArchitecture, Security Attacks, Security Services, Security Mechanisms, a Model for Network Security, Standards Cryptography fundamentals and terminology; Cryptanalysis and Brute-Force Attack, Fundamental techniques of cryptography Substitution and Transposition; Classical Ciphers; Basics of Steganography.	8
2	Unit – 2: Modern Cryptography: Symmetric Encryption and MessageConfidentiality:	9

	Total	44
5	Unit 5: System Security: Intruders, Intrusion Detection, Password Management, Types of Malicious Software, Viruses, Virus Countermeasures, Worms and Principles of Firewalls Legal and Ethical Aspects: Cybercrime and Computer Crime, Intellectual Property, Privacy, Ethical Issues.	8
4	Unit 4: Public-Key Cryptography: Public-Key Encryption Structure, Applications for Public-Key Cryptosystems, Requirements for Public-Key Cryptography, The RSA Public-Key Encryption Algorithm. Message Authentication: Approaches to Message Authentication, Authentication Using Conventional Encryption, Message Authentication without Message Encryption, MD5 Hash Algorithm.	9
3	Unit – 3: Symmetric key distribution using symmetric encryption: A Key Distribution Scenario, Session Key Lifetime, A Transparent Key Control Scheme, Decentralized Key Control, Controlling Key UsageMathematical Background for cryptography: prime number, Euclidean algorithm for GCD, Extended Euclidean algorithm for multiplicative inverse, Euler's totient function, their programming implementation.	10
	Symmetric Encryption Principles, Fiestal structure. Symmetric Block Encryption Algorithms, Simple DES, double DES, Stream Ciphers and RC4, Random and Pseudorandom Numbers.	

SL. No.	Name of Authors/Books/Publishers	Edition	Year of Publication / Reprint
140.	Textbooks		7 Корппс
1.	William Stallings, Network Security Essentials Applications and Standards, ,Pearson Education,	6 th	2018
2	William Stallings , Cryptography and Network Security, Pearson Education,	7 th	2017
	Reference Books		
1.	Behrouz Forouzan , Cryptography and Network Security, McGraw Hill,	3 rd	2015
2	Atul Kahate, "Cryptography and Network Security", McGraw Hill Education,,	3 rd	2017

12.	Mode of Evaluation	Test / Quiz / Assignment / Mid Term Exam / End Term Exam
1		

Name of Department: - Computer Science and Engineering

1.	Subject Code:	TCS 33 ²	1	Cours	e Title:	Fundamental of IoT
2.	Contact Hours:	L: [3	3	T: 0	P: 0	
3.	Examination Du	ration (Hr	s):	Theory 3	F	Practical 0
4.	Relative Weight	: CIE	25	MSE 25		SEE 50
5.	Credits:		3			
6.	Semester:		III			
7.	Category of Cou	ırse:	DE			
8.	Pre-requisite:	NA				

9.Course	After completion of the course the students will be able to:					
Outcome**:	CO1: Explain the terms used in IoT.					
	CO2: Describe key technologies in Internet of Things.					
	CO3: Identify components needed to provide a solution for certain applications.					
	CO4: Analyze security requirements in an IoT system.					
	CO5: Design wireless sensor network architecture and its framework along with					
	WSN applications.					
	CO6: Understand business models for the Internet of Things.					

^{**} Describe the specific knowledge, skills or competencies the students are expected to acquire or demonstrate.

SL. NO.	Contents	Contact Hours
1	Unit 1: INTRODUCTION Introduction to Internet of Things: History of IoT, About IoT, Overview and Motivations, Examples of Applications, Internet of Things Definitions and Frameworks: IoT Definitions, IoT Architecture, General Observations, ITU-T Views, Working Definition, IoT Frameworks, Basic Nodal Capabilities.	8
2	Unit 2: FUNDAMENTAL IoT MECHANISMS AND KEY TECHNOLOGIES Identification of IoT Objects and Services, Structural Aspects of the IoT, Environment Characteristics, Traffic Characteristics, Scalability, Interoperability, Security and Privacy, Open Architecture, Key IoT Technologies, Device Intelligence, Communication Capabilities, Mobility Support, Device Power, Sensor Technology, RFID Technology, Satellite Technology.	10

3	Unit 3: RADIO FREQUENCY IDENTIFICATION TECHNOLOGY RFID: Introduction, Principle of RFID, Components of an RFID system, Issues EPCGlobal Architecture Framework: EPCIS & ONS, Design issues, Technological challenges, Security challenges, IP for IoT, Web of Things. Wireless Sensor Networks: History and context, WSN Architecture, the node, Connecting nodes, Networking Nodes, Securing Communication WSN specific IoT applications, challenges: Security, QoS, Configuration, Various integration approaches, Data link layer protocols, routing protocols and infrastructure establishment.	10
4	Unit 4: RESOURCE MANAGEMENT IN THE INTERNET OF THINGS Clustering, Software Agents, Clustering Principles in an Internet of Things Architecture, Design Guidelines, and Software Agents for Object Representation, Data Synchronization. Identity portrayal, Identity management, various identity management models: Local, Network, Federated and global web identity, user-centric identity management, device centric identity management and hybrid-identity management, Identity and trust.	10
5	Unit 5: INTERNET OF THINGS PRIVACY, SECURITY AND GOVERNANCE Vulnerabilities of IoT, Security requirements, Threat analysis, Use cases and misuse cases, IoT security tomography and layered attacker model, Identity establishment, Access control, Message integrity, Non-repudiation and availability, Security model for IoT. Internet of Things Application: Smart Metering Advanced Metering Infrastructure, e-Health Body Area Networks, City Automation, Automotive Applications, Home Automation, Smart Cards.	10
	Total	48

SL.	Name of Authors/Books/Publishers	Edition	Year of Publication
No.			/ Reprint
	Textbooks		
1.	Daniel Minoli, "Building the Internet of Things with IPv6 and MIPv6: The Evolving World of M2M Communications", ISBN: 978-1-118-47347-4, Willy Publications	1 st	2013
2	Bernd Scholz-Reiter, Florian Michahelles, "Architecting the Internet of Things", ISBN 978-3-642-19156-5 e-ISBN 978-3-642-19157-2, Springer	1 st	2011
3	Parikshit N. Mahalle&Poonam N. Railkar, "Identity Management for Internet of Things", River Publishers, ISBN: 978-87-93102-90-3 (Hard Copy), 978-87-93102-91-0 (ebook).	1 st	2015

	Reference Books		
1.	HakimaChaouchi, "The Internet of Things Connecting	1 st	2010
	Objects to the Web" ISBN: 978-1-84821-140-7, Willy		
	Publications		
2	Olivier Hersent, David Boswarthick, Omar Elloumi, The	1 st	2015
	Internet of Things: Key Applications and Protocols, ISBN:		
	978-1-119-99435-0, 2 nd Edition, Willy Publications		
3	Daniel Kellmereit, Daniel Obodovski, "The Silent	1 st	2014
	Intelligence: The Internet of Things",. Publisher: Lightning		
	Source Inc; ISBN-10: 0989973700, ISBN-13: 978-		
	0989973700.		
4	Fang Zhaho, Leonidas Guibas, "Wireless Sensor Network:	1 st	2055
	An information processing approach", Elsevier, ISBN: 978-		
	81-8147-642-5.		

12.	Mode of Evaluation	Test / Quiz / Assignment / Mid Term Exam / End Term Exam

Name	of Department: - Compute	r Scier	ice and	d End	ineerir	па г		
1.	Subject Code: TCS- 34					Python Computi	Programming for ng	
2.	Contact Hours: L:		T: 0		P :	0		
3.	Examination Duration (Hr	s):	Theo	ry	3	Pr	actical	0
4.	Relative Weight: CIE	25	MSE	25		_	SEE	50
5.	Credits:	4						
6.	Semester:	3rd						
7.	Category of Course:	DE						
8. Pre	-requisite: TCS 101, TC	S 201				1		

9. Course	After completion of the course the students will be able to:
Outcome**:	CO1: Describe the principles of structured programming and be able to describe, design,
	implement, and test structured programs using currently accepted methodology.
	CO2: Explain what an algorithm is and its importance in computer programming.
	CO3: Recognize and construct common programming idioms: variables, loop, branch, subroutine, and input/output.
	CO4: Define and demonstrate the use of the built-in data structures 'list' and 'dictionary'.
	CO5: Apply idioms to common problems such as text manipulation, web page building, and working with large sets of numbers.
	CO6: Design and implement a program to solve a real-world problem using the language idioms, data structures, and standard library.

^{**} Describe the specific knowledge, skills or competencies the students are expected to acquire or demonstrate.

SI. No.	Contents	Contact Hours
1	Unit 1: Introduction: Introduction to Python: Importance of Python, Installing and working with Python in Windows, Linux and Mac, Using Python as calculator, Comments, how to define main function in Python. The concept of data types - Variables, Arithmetic Operators and Expressions String manipulations - Subscript Operator, Indexing, slicing a string, Converting strings to numbers and vice versa, split function. Control flow - if statements, for and while loops, nested loops, Short-	9

Statements Unit 2: Data Structures: Lists - Basic list operations, Replacing, inserting, removing an element; Searching and sorting a list, Methods of list objects, using lists as Stacks and Queues, List, and nested list Comprehensions. Tuple, Sets, Difference between list and tuple Dictionary - adding and removing keys, accessing, and replacing values, traversing dictionaries Unit 3 File and Exception Handling in Python Reading config files in python, Writing log files in python, Understanding read functions, read (), readline() and readlines(), Understanding write functions, write() and writelines(), Manipulating file pointer using seek, Programming using file operations Exception Handling - Exceptions, why use exceptions, raising an exception, try and except, try, except and else clause; try and finally Unit 4: Regular Expressions and Python Packages Regular Expressions and Python Packages Regular Expressions - re module, searching a string (match and search), Finding a string (findall), Break string into substrings (split), Replace part of a string (sub) Python packages: Simple programs using the built-in functions of packages matplotlib, NumPy, Pandas Unit 5: Python Functions and OOP Concepts Python functions and modules - OS and SYS modules, defining python functions, calling a function, function arguments, Lambda, and map function, Importing python module. Classes and OOP - Class definition syntax, objects, class, and instance variables, Inheritance and multiple inheritance, Polymorphism, Overloading, Overriding, Data Hiding		circuit (lazy evaluation), range () function, break and continue statements, pass	
Data Structures: Lists - Basic list operations, Replacing, inserting, removing an element; Searching and sorting a list, Methods of list objects, using lists as Stacks and Queues, List, and nested list Comprehensions. Tuple, Sets, Difference between list and tuple Dictionary - adding and removing keys, accessing, and replacing values, traversing dictionaries Unit 3 File and Exception Handling in Python Reading config files in python, Writing log files in python, Understanding read functions, read (), readline() and readlines(), Understanding write functions, write() and writelines(), Manipulating file pointer using seek, Programming using file operations Exception Handling - Exceptions, why use exceptions, raising an exception, try and except, try, except and else clause; try and finally Unit 4: Regular Expressions and Python Packages Regular Expressions - re module, searching a string (match and search), Finding a string (findall), Break string into substrings (split), Replace part of a string (sub) Python packages: Simple programs using the built-in functions of packages matplotlib, NumPy, Pandas Unit 5: Python Functions and OOP Concepts Python functions and modules - OS and SYS modules, defining python functions, calling a function, function arguments, Lambda, and map function, Importing python module. Classes and OOP - Class definition syntax, objects, class, and instance variables, Inheritance and multiple inheritance, Polymorphism, Overloading, Overriding, Data Hiding			
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Python Functions and OOP Concepts Python functions and modules - OS and SYS modules, defining python functions, calling a function, function arguments, Lambda, and map function, Importing python module. Classes and OOP - Class definition syntax, objects, class, and instance variables, Inheritance and multiple inheritance, Polymorphism, Overloading, Overriding, Data Hiding	4	Unit 4: Regular Expressions and Python Packages Regular Expressions - re module, searching a string (match and search), Finding a string (findall), Break string into substrings (split), Replace part of a string (sub) Python packages: Simple programs using the built-in functions of packages matplotlib, NumPy, Pandas	9
	5	Python Functions and OOP Concepts Python functions and modules - OS and SYS modules, defining python functions, calling a function, function arguments, Lambda, and map function, Importing python module. Classes and OOP - Class definition syntax, objects, class, and instance variables, Inheritance and multiple inheritance, Polymorphism, Overloading,	10
10141		Total	48

SL.	Name of Authors/Books/Publishers	Edition	Year of Publication
No.			/ Reprint
	Textbooks		
1.	Kenneth A. Lambert, "The Fundamentals of Python: First Programs", Cengage Learning.,	1 st	2011
2.	Think Python: How to think like a Computer Scientist	2 nd	2015
3.	Python Programming using Problem Solving Approach	1 st	2017

12. Mode of Evaluation Test / Quiz / Assignment / Mid Term Exam / End Term Ex	am
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